## WORK EXPERIENCE

02/2018 - London, United Kingdom

TRAIN-THE-VIRTUAL TRAINER, PURE VIRTUAL FORMAT (PROJECT) - DUKE CORPORATE EDUCATION

## **Situation:**

"Facilitation of interactive live online sessions"

Duke Corporate Education desires to offer a train-the-trainer impulse seminar on the basics of live online interactivity for its trainers involved in "Ambidextrous Leadership for Deutsche Telekom". Content includes foundations of building virtual trust, involving everyone, increased interactivity including gamification, icebreaking and warming up. (Designed and executed in collaboration with Nikola Heidrich, heidrichconsulting.com) Executed in *Zoom Meeting* in English.

## **Assignment:**

- Assess needs of clients and participant online trainers
- Clarify overriding strategic goals of the project for the organisation
- Define objectives for a successful, engaging, live online session characterised by a friendly and open atmosphere
- Co-design interactive elements and sequences of the virtual session including timings, visuals, Q&A segment and web conferencing tool
- Co-create a highly dynamic virtual experience with emphasis on tangible methods the online trainers can actually deploy
- Implement the design live online with client, co-trainer and online trainers
- Gather feedback and evaluate performance in achieving overall strategic goals
- Liaise with stakeholders for wrap up and next steps

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